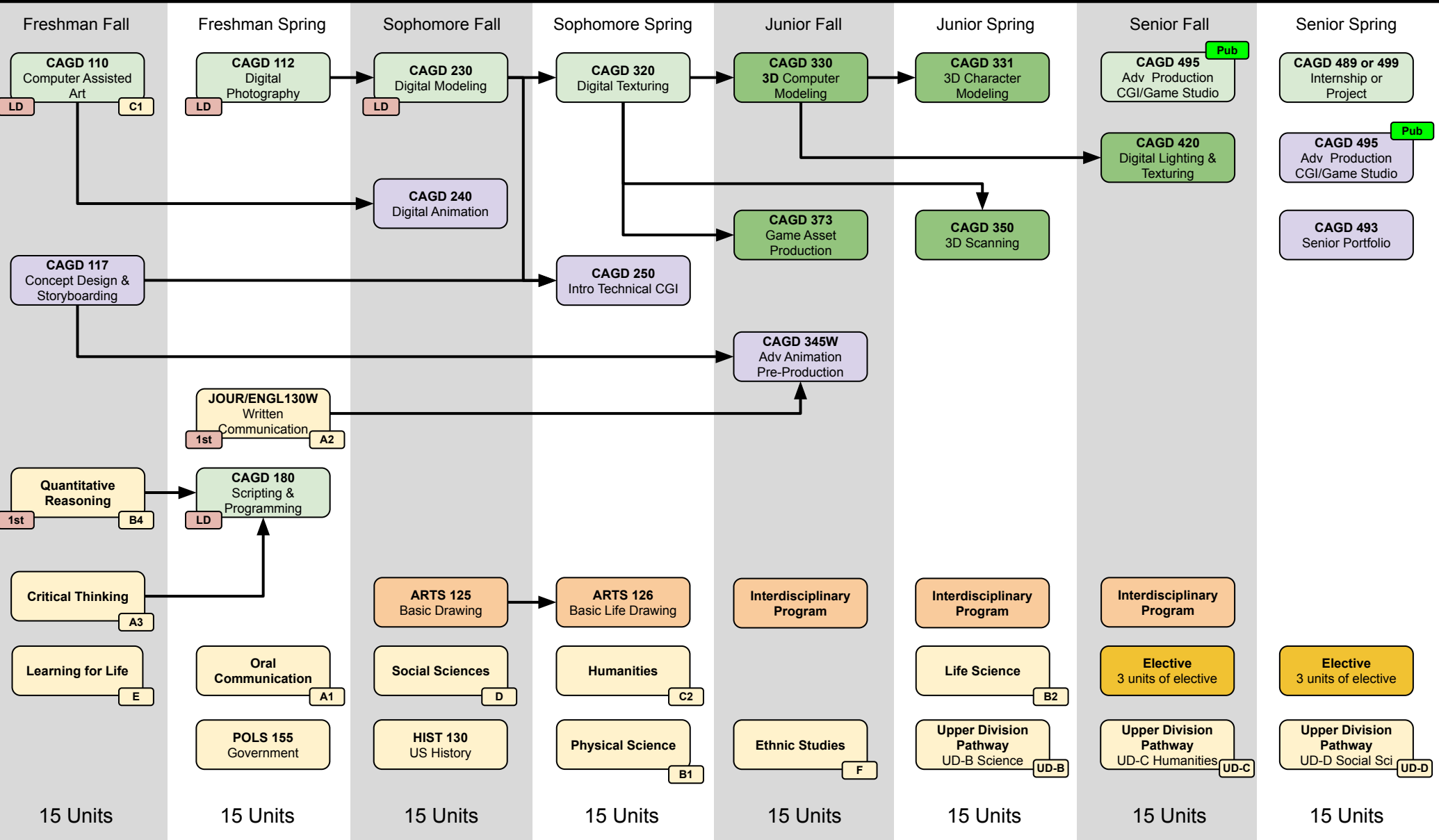


CAGD Animation Production Option - CGI Grouping 4-Year Flowchart



Arrows represent prerequisite classes. Must take the class on the left before you take the class on the right. All CAGD prerequisite must be completed with a C- or higher.

- All CAGD Majors
- All Game Dev
- All Animation Prod
- Animation Grouping
- CGI Grouping
- Interdisciplinary Program
- General Education
- LD You must complete CAGD 110, CAGD 112, CAGD 180, and CAGD 230 with a C- or better before you can take any upper division CAGD course (courses with numbers >= 300).
- Pub CAGD courses in which team projects are published, thus it is best to not take more than one in a semester.
- Interdisciplinary Program Interdisciplinary Program consists of five (5) courses from the Interdisciplinary pool (see Catalog) selected in consultation with your CAGD Advisor.
- Small boxes General Education (GE) requirement (the requirement is listed in the box). 1st GE A2 & B4 must be taken during the first year.
- B3 Quantitative Reasoning for CAGD requires no specific course, consider MATH 101, FINA 101, MATH 105; a Computer Science Minor requires MATH 119 a requirement for CSCI 111. Your GE classes must include 1 Global Culture (GC), 1 United States Diversity (USD), 2 Writing Intensive (W) plus JOUR/ENGL 130W and CAGD 345W.