### B.S. Computer Animation & Game Development
#### Animation Production - CGI

#### Four-Year Degree Plan
2020 - 2021 University Catalog

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#### Semester Total 15

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#### Summer 2024

#### Intersession Total 0

*General Education refer to GE planning sheet; one USD and one GC course needed to meet GE Diversity requirements.*
Course Description Units

**Computer Animation & Game Development Core**

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Total Applied Computer Graphics Core Units 27

**Animation Production Option**

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Total Animation Production Option Units 27

**Amination Production Electives (4 courses)**

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Total Production Option Units 27

**Interdisciplinary Program Selections**

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Total Interdisciplinary Electives Units 15

**Unit Summary**

- CAGD Core Requirements 27
- Animation Production Option 27
- Interdisciplinary Program 15
- Foundation General Education 18
- Lower Division General Education 15
- Upper Division General Education 9
- American Institutions 6
- Double Counted CAGD 110 GE C1 -3
- Electives 6
- Total Degree 120