Assessment Plan – Department of Computer Animation and Game Development BS in Computer Animation and Game Development

SLO	2017-2018	2018-2019	2019-2020	2021-2022	2022-2023
SLO a: Issues					
SLO b: Aesthetics					
SLO c: Abilities					
SLO d: Proficiency					
SLO e: Written					
SLO f: Oral					
SLO g: Critiquing					
SLO h: Teams					
SLO i: Process					
SLO j: Professionalism					
SLO k: Senior Exit Survey					
Areas of Concern					
SLO I: Senior Exit Survey					
Areas of Concern					