

# CHICO STATE I.M. SPORTS POLICY MANUAL

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*In cases where policies are not directly outlined in the Intramural Sports Handbook, the Intramural Sports Staff and Assistant Director reserve the right to use common sense, fairness and the “Spirit of the Game” in providing interpretations on the policies and procedures contained within the handbook*

## **INCLUSION**

Intramural Sports values diversity and seeks to create a safe and fun environment that is accessible to the Chico State Community. Intramural Sports is committed to maintaining an environment without discrimination as to race, religion, national origin, gender identity/expression or sexual orientation.

## **PARTICIPATION**

Participation is limited to currently enrolled, full-time Chico State students. Faculty/Staff, and Open University Students must contact the Intramural Office in order to seek approval for participation in Intramural Sports.

- A. IFC organizations in good standing with the University, Fraternity and Sorority Affairs and with their respective national offices. All IFC team participants must be current members of their organization.
- B. Current varsity, red shirt, and dismissed players are not eligible to participate in intramural sports in their respective sport during their Intercollegiate sports season of play. An individual is considered a varsity student athlete when he/she is listed in any of these criteria: 1.) On the final coach's roster after the first date of competition, 2.) has received an athletic scholarship, 3.) has competed in that sport during the academic year, 4.) is "red-shirting" in the sport.
- C. Ex varsity athletes may participate in Intramural Sports in their respective sport provided one semester has elapsed since their status as a varsity student athlete has ended. There shall **NOT** be more than two ex varsity athletes on an individual team roster. Teams with ex varsity athletes must compete in the most competitive division. Any player or team that does not adhere to these guidelines may result in suspension of participant eligibility and forfeiture of any game in which they participated.
- D. Current varsity and sport club athletes are eligible to participate. Intramural teams are limited to either 3 club players and/or 3 intercollegiate athletes per team in their specific sport or any related sport. Teams with sport club or intercollegiate athletes must play in the most competitive league. Any player or team that does not adhere to these guidelines may result in suspension of participant eligibility and forfeiture of any game in which they participated.

## **ACCIDENT INSURANCE**

The State of California and California State University, Chico cannot and will not accept liability for injury while participating in a Recreational Sports activity. Participants are encouraged to provide their own accident insurance coverage. Accident insurance is available at the Student Health Center.

## **CONCUSSION MANAGEMENT**

Any participant showing any signs and symptoms of a concussion shall not return to the activity for the remainder of the day. Participants will be provided with written home instructions. Prior to returning to play a participant must first receive medical clearance by a student health physician. If a participant sustains a concussion outside of intramural play but, while participating in an intramural activity they are suspected and then removed from for exhibiting signs of a concussion, they will still need to receive clearance by a student health physician prior to returning to play.

## **ALCOHOL AND TOBACCO**

California State University, Chico prohibits the possession or consumption of alcohol at university-sponsored events held on university property. Possession or consumption of alcohol or illegal drugs is prohibited at any recreational facility or program at all times.

Additionally, if Recreational Sports Staff suspects any individual of being under the influence, that person will not be allowed to participate and will be asked to leave the facility. Each team is responsible for enforcing this policy with team members and spectators. Violators are also subject to disciplinary action in accordance with University policy.

The use of tobacco/smokeless tobacco during any Intramural Sports activity is strictly prohibited.

## **CONDUCT OF PARTICIPANTS AND SPECTATORS**

The CSU, Chico Student Code of Conduct as well as the rules stated below, will govern all Intramural play. Depending upon severity of the incident a suspension can range from one game to a lifetime suspension. All incidents will be judged on a "case by case" basis and those incidents deemed major violations will be forwarded onto Student Judicial Affairs. Please note that a suspension or action taken by Intramural sports can also affect an individual's access to the WREC.

Unsportsmanlike Behavior includes, but is not limited to the following:

- A. Fighting (pushing, punching, tripping, late hits, cheap shots, or any type of physical contact deemed unnecessary and/or overly aggressive)
- B. Using profane, inappropriate, insulting, or vulgar language or gestures - incidental or otherwise
- C. Verbal or physical baiting or taunting an opponent, including "trash talking" in any manner
- D. Attempting to influence an Intramural Staff member's decision
- E. Openly disrespecting an Intramural Staff member's decision.
- F. Physical contact with Intramural Staff

- G. Failure to follow the directions of any Intramural Staff member acting in performance of their duties
- H. Physically damaging a facility, equipment, or other provided Intramural apparatus (example - hanging on the basketball rims)
- I. Delay of game and/or tactical fouls
- J. Engaging in any general unsportsmanlike act, especially those that show disregard for
- K. Intramural rules and policies (Unsportsmanlike conduct penalties)
- L. Any attempt to strike an opponent or Intramural Sports Staff member
- M. Exhibiting threatening behavior toward a participant, spectator or Intramural Sports Staff member

#### Section 4. Dismissal

In the event a participant is ejected from a game. The ejected player may be asked to leave the facility within two minutes or risk forfeiting the game for his/her team.

1. Any ejected player will serve a mandatory minimum one game suspension.
2. If a player is dismissed multiple times from a league they will be removed from the league and disqualified from participating in any Intramural Activity for at least the remainder of the semester with the possibility of an additional one year suspension.

### **APPEALS**

A participant or team may appeal a suspension and/or penalty to the WREC Advisory Council. This council will hear and review all relevant information and make a recommendation to adjust, eliminate, or add to the sanctions already in place. In order to have a case heard in front of the WREC Advisory Council a written appeal must be submitted to the Assistant Director of Recreational Sports no later than 48 hours after notification.

### **ROLE OF TEAM CAPTAIN**

Intramural team captains are the communication link between the team and our program. All team/fan related matters will be directed to them. The duties of the captain are as follows:

- A. Handle all captains' meetings. Act as liaison between team and Intramural Sports Program, and pass on all pertinent information to the team.
- B. To see that the on-line rosters are kept up-to-date. Also verify team standings (i.e., wins/losses) for accuracy.
- C. To see that teams are entered in the desired sports by the entry deadline.
- D. To be familiar with the rules of the sport, rules of eligibility and ensure that all team members are eligible for every game.
- E. To represent, or delegate a representative, in all negotiations or protests.
- F. To notify their team members regarding place, date and time of games.  
\*Please note – All schedules are posted on-line and not posted in the WREC and not available by calling the WREC Front Desk.
- G. To see that their teams do not forfeit contests.
- H. To keep informed of all rules including rules of play and eligibility, protests, forfeits, and postponements.
- I. The captain is solely responsible for all team matters.
- J. To insure the appropriate conduct of team members and spectators.
- K. Recreational Sports does not recognize non-player coaches as team leaders.

## **TEAM ROSTER MANAGEMENT**

### Section 1. Player Registration

Only those students listed on the official Intramural roster or team eligibility list are eligible to participate. No additions to team rosters may be made after the roster deadline date for that particular sport, unless permitted by Intramural Sports. Prior to each game, at the point of play, players must provide a current university ID, or other form of photo ID in order to participate.

### Section 2. Ineligible Players

Any team or individual using an ineligible player will automatically forfeit all games or matches in which the individual participates as an ineligible player. The ineligible person will be barred from further competition in that activity for that season.

### Section 3. Transfer Rule

A player having entered a contest with a given team shall not transfer to another team in that particular activity throughout the season, unless the team disbands. After petitioning Intramural Sports, the player could be eligible to play for another team after a one-week waiting period.

### Section 4. Assumed Name

If a player is found using someone else's student ID the participant will be barred from participation in that league. Furthermore, the team will receive a forfeit and a "0" sportsmanship grade.

### Section 5. Playing on More than One Team in a Sport/Division

A student may play on multiple teams in any given sport (i.e. soccer, football, volleyball, basketball, etc..) and in any division (Comp, Rec, etc..) as long as they are not playing on multiple teams in the same division (Comp, Rec, etc..) on the same night. Only three participants from any one team are allowed to participate together on any other team in a sport/division. During the playoffs, players participating on multiple teams in any one sport must choose **ONE** team to participate on for the duration of the playoffs. In Fraternity/Sorority Leagues all members of a house team must be members of that house.

### Section 6. Adding/Dropping Players

Captains may not add/drop players from their roster only the individual seeking to add or drop may do so using the add/drop function on the IMOnline website. All Add/drops must be completed 3 hours before games begin. To be eligible to compete in postseason a player must have been on a team's roster for at least one regular season game.

### Section 7. Rescheduling

Due to the number of teams, the comparatively short playing season, and busy playing facilities, there will be NO rescheduling of contests.

### Section 8. Inclement Weather

A game will be considered official if it is stopped at or after the halfway point of the contest due to inclement weather. Never assume that a game will be canceled because of weather. Decisions on whether to play or not will be a game time decision. Every attempt will be made to contact teams in advance of cancellations. Teams may also contact Intramural Sports at (530) 898-4444 to find out if games have been cancelled. When appropriate decisions on game cancellations will be made 3 hours before games begin.

## **ATTIRE**

### Section 1. Shoes

Every participant must wear proper athletic shoes. For indoor activities they must be non-marking court shoes. For outdoor activities, cleats may be worn provided they have molded all rubber soles. Metal, hard plastic or screw-in cleats of any kind are not allowed.

### Section 2. Shirts

A team must wear the same colored shirts for any team activity. Failure to do so will result in a default. In those sports that require participants to wear a number (basketball) all players must have a clearly marked (not taped) number printed on their jersey or risk assessment of a technical foul. It also may result in a lower sportsmanship grade at the discretion of the official and or supervisor.

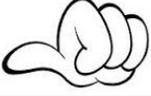
## **COMPETITIVE BALANCE**

- A. The IM Sports staff reserves the right to promote or demote teams among divisions, without consent as necessary, to enhance the “competitive balance” of the division and/or the enjoyment of the teams in the division.
- B. In those cases where there are teams competing in the Recreation Division and/or the Competitive Division whose skill level upsets the “competitive balance” the Intramural Sports program reserves the right to move those teams into a special “Rec. Elite” division. Champions in those divisions will still receive championship t-shirts.

## **SPORTSMANSHIP RATING**

The Recreational Sports Supervisors and Officials give sportsmanship ratings to

teams/spectators after each contest. The intent of the Sportsmanship Rating is to promote an atmosphere where by individual teams monitor are responsible for the behavior of their players and spectators. The following information explains these ratings.

 <p><b>3 pts.</b></p>	<p><u>Good Team Conduct and Sportsmanship</u> Team cooperates with Intramural Staff. Players display restraint when talking to the officials regarding interpretation of rules and calls. The captain demonstrates full control of their teammates and their fans. Team demonstrates respect toward staff, other competitors, equipment and the facility</p>
 <p><b>2 pts.</b></p>	<p><u>Average Team Conduct and Sportsmanship</u> Team members continue to verbally complain about decisions made by the officials after a warning. The captain demonstrates moderate control of their teammates and their fans. Team mostly respects staff, other competitors, equipment and the facility.</p>
 <p><b>1 pt.</b></p>	<p><u>Below Average Team Conduct and Sportsmanship</u> Team demonstrates overly aggressive verbal and physical words/actions toward the officials, teammates, and other competitors . Team captain demonstrates little control over of their teammates and their fans. Profanity is prevalent. Team shows no respect toward staff, other competitors, equipment and the facility.</p>
 <p><b>0 pts.</b></p>	<p><u>Poor Team Conduct and Sportsmanship</u> Team is completely uncooperative. Captain has no control over teammates and fans. Game stopped multiple times or stopped completely due to overly aggressive behavior and language. Team will be automatically forfeited from the league.</p>

Teams below a "2" average at the end of the season will not be included in the playoffs. During playoffs, a team receiving a sportsmanship rating lower than a "2" will not be allowed to advance regardless of victory.

### **FORFEIT VS. NO SHOW**

If a team or individual fails to show up for their game, they have deprived themselves and the other participants of that opportunity. This is why all teams and individuals are urged to show up on time for all scheduled games regardless of their record. The game scores and league standing should not influence the participants' level of enjoyment. The following guidelines were established for forfeits.

#### Section 1. Forfeits

- A. Any time a team does not have the minimum number of players on site to begin a contest. A "win" will be awarded to the opposing team along with a 3-sportsmanship rating and the

team forfeiting will receive a 1 sportsmanship rating. If neither team is ready to play with the minimum number of players at game time, both teams will receive a forfeit and a sportsmanship rating.

- B. A forfeit is also recorded when a team contacts the Intramural program at 530-898-6156 by 3 hours prior to games beginning the day of their game to inform them they will not be available to play their scheduled game.
- C. A team may receive a forfeit due to improper team attire.
- D. Forfeits may be assessed by any Recreational Sports staff for use of an ineligible player or for player/spectator misconduct.
- E. Receiving (1) forfeit will not eliminate a team from round robin league play or from the opportunity to be scheduled into playoff tournament if they meet the other eligibility requirements.
- F. A team receiving (2) forfeits in a season will be eliminated from participating in the end of the season playoff tournament.

#### Section 2. No Show

- A. Any time no one from a team shows up for scheduled contest or does not call in advance to inform the Intramural Sports Office that they will not be available to play their scheduled game.
- B. Any team receiving a “No Show” and at the discretion of the Director can be automatically be eliminated from league play.

### **POSTSEASON**

- A. Depending upon time, facility space, and weather conditions every attempt will be made to schedule an end of the season, single elimination championship tournament. Unfortunately, due to possible external factors (i.e. time, facility space, weather) there is no guarantee all eligible teams will be included in the postseason.
- B. To be eligible for postseason play a team must have a cumulative sportsmanship grade of a “2”, not received two sportsmanship grades below a 2.
- C. Win/loss records will determine seeding for the postseason; in cases of teams with the same win/loss record tiebreakers will be resolved using the following criteria...
  - 1. Sportsmanship rating
  - 2. Head to Head match-up
  - 3. Point differential
  - 4. Coin Toss
- D. Postseason schedules will be posted online at least one day prior to the start of playoffs. It is the team’s responsibility to check the playoff schedule online for game day and time.
- E. A Sportsmanship score of at least “2” must be maintained in each postseason game in order to progress in the postseason.