California State University, Chico

Division of Student Affairs
Recreational Sports
Annual Report 2025-26

Departmental Annual Report Outline (2-5 pages max)
Due: Thursday, August 13th, 2026

I. Mission Statement

Our Mission and Values

Mission (In collaboration with the WREC): Campus Recreation moves the campus community through play, wellness, and adventure.

Values:
Inclusion · Fun · Excellence · Student Development · Sustainability · Leadership

Recreational Sports provides optimal service in a safe and fun environment for the Chico State community to achieve physical and mental well-being, personal development, and life-long learning through innovative, student-funded, student-driven programs of competitive and recreational activities.

Goals:

- Provide information, services, and support for student involvement in recreation and sports.
- Provide exciting and fun recreational opportunities for Chico State students and Chico State community.
- Develop and promote leadership opportunities for students
- Be a department that reflects the evolving diversity of our society and the campus community.
- Continue to be a leader for recreation, fitness, and leisure experiences for the Chico State campus community.

Sport Club Program Description

The Collegiate Sport Clubs Program provides students the opportunity to participate in non-competitive recreation activities, and competitive sports against other intercollegiate teams, as representatives of Chico State, as a means to enhance their collegiate experience and provide a well-rounded education through physical, social, and leadership development.

Intramural Program Description

Offering both virtual and in-person activities, you can choose to play in a structured team-sport league, a one-day tournament, or one of our many

special events. All of our activities are designed to engage the campus community regardless of athletic skill and background. Activities are divided into different divisions based upon competitiveness and provide opportunities for men's, women's, and coed competition.

Esports/Gaming Program Description

The Wildcat Gaming Lobby provides opportunities for all Chico State students interested in gaming from recreational to competitive. Activities offered include but are not limited to PC gaming, console gaming, tabletop/board games, and arcade games. The focus is alternative wellness programming with an emphasis in inclusive gaming.

Athletic Training Program Description

The Chico State Recreational Sports Athletic Training Program provides health and wellness care for all Chico State Sport Club and Intramural Student-Athletes. Working under the physician's supervision of the Chico State WellCat Health Center our Certified Athletic Trainer (ATC) provides comprehensive, evidence-based health care services.

Summer Camp Program Description

The Summer Cats mission is to provide participation-based recreation opportunities for children ages 6-12. Summer Cats strives to help children physically, mentally, and emotionally experience new and exciting activities, people, and environments.

II. Accomplishments - A highlight

Referencing the new Division of Student Affairs Strategic Plan, highlight 3-5 accomplishments from 2025-26 that you are particularly proud of. Include ways your department made progress toward diversity efforts. (Responding to year 3 of the Strategic Action Plan priorities)

- Proudly Owning Who We Are
    - The sport club participation increased Latine student participants, moving it closer to the campus student body representation.
    - Sport clubs cumulatively fundraised more than they did in the previous year, setting a new program record of $137k
    - The Equipment Rental and Play Date programs continued to provide valuable support for student engagement by helping clubs, organizations, and campus departments host successful events throughout the year. A total of 56 approved requests, including 36 equipment rental requests and 20 Play Date requests. Equipment Rentals served approximately 30 unique clubs, departments, and

programs, while Play Dates supported approximately 24 unique clubs and programs. Play Date events alone reached an estimated 1,074 participants based on estimated participants provided by customers, demonstrating their broad impact on campus engagement**.**

- Leveraging Our Strengths in What We Do
    - Sport clubs ran a pre and post NPES survey for Sport Club presidents. Results indicate the president, on average, exhibited growth in professional development skills over the span of their time as an officer with the club.
    - This year, the Intramural Sports program introduced an **Officials Tier System**, creating a structured pathway for officials to develop their skills, earn recognition, and advance through demonstrated performance. Officials progressed through multiple tiers based on their knowledge of game rules, professionalism, communication, leadership, reliability, and on-court decision-making. Advancement was recognized through a color-coded whistle system and "graduation ceremonies", providing a visible representation of each official's growth and experience. The tier system encouraged continuous learning, increased accountability, and established clear expectations for success while motivating officials to improve throughout the season. By recognizing employee development and rewarding strong performance, the program strengthened officiating quality and created new leadership opportunities within the intramural sports staff.
- Advancing Our Influence by How We Do Our Work
    - In partnership with the WREC, Intramural Sports launched a staffed program desk to provide in-person support. Student staff assisted with program questions, sign-up issues, and offer free checkouts of outdoor sports equipment for students looking to play casually with friends.
- Let's Dance!

III. Program Statistics and Assessment for Past Year

Sport Clubs

- # of Events (competitions, travel, showcases, etc.): 204 Comp Clubs, 14 Rec Clubs
- # of Practices: 1,500 Comp Clubs, 377 Rec Clubs
- # of Advising Meetings: 105
- # of Approved Members: 492 Comp Clubs, 140 Rec Clubs
- # of Officers Trained: 130 Comp Clubs, 16 Rec Clubs
- Race/Ethnicity:
    - 62% Caucasian/White
    - 17% Hispanic/Latine
    - 6% Asian/Asian American
    - 3% African American/Black/African

    - 3% Prefer not to identify
    - <1% Native Hawaiian/Pacific Islander
    - 1% Native American/Alaskan
    - <1% Another racial or ethnic group(s)
    - <1% Middle Eastern
    - 7% Multiracial
- Gender:
    - 61% Male
    - 38% Female
    - 1% Non-binary
- Class Level:
    - 19% Freshman
    - 22% Sophomore
    - 30% Junior
    - 27% Senior
    - 2% Graduate
- Transfer Students:
    - 16% Yes
    - 84% No

Intramural Sports

**Includes League/Special Event/Tournament participation*

- # of programming hours: Over 3,000
- # of unique Intramural participants: 723
- # of Intramural games played: 309
- # of Intramural teams: 219
- # of student employee hours worked: 4,007
- # of participations/check-ins: 3,440
- # of playdate participants: 1,074

Demographic information Gender:

- ○ 78% Male
- ○ 22% Female

• Sponsored 20 Playdate events with other on campus departments and student organizations.

• 36 equipment rentals, which served a variety of departmental and student on-campus events.

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During the academic year, over 1,700 students participated in Intramural Sports, accounting for 3,440 total participations across leagues, tournaments, and special events. On average, each participant engaged in 4.8 intramural activities, generating 2,717 repeat participations beyond their initial involvement. This high level of repeat engagement demonstrates that students continued returning to Intramural Sports throughout the year, reflecting the program's ability to foster sustained participation, community, and student connection.

Wildcat Gaming Lobby

- # of hours opened: 1350 hours
- # of facility visits: 4,374
- # of unique users: 537
- # of events: 11

Summer Cats

- # of students employed: 9 students
- # of registrations: 311
- # of camp sessions: 21
- Gender:
    - 43% female
    - 57% male
- Grade:
    - 13% 1st Grade
    - 15% 2nd Grade
    - 19% 3rd Grade
    - 18% 4th Grade
    - 17% 5th Grade
    - 14% 6th Grade
    - 2% 7th Grade
    - 2% 8th Grade

IV. Integrate Unit Objectives with Strategic Action Plan in 2026-27

Referencing the new Student Affairs Strategic Plan, identify *one* outcome from each of the Value Propositions that your area will implement in 2026-27. The outcome must be measurable.

- **Proudly Owning Who We Are**
    - Recreational Sports aims to continue to increase participation from our historically underrepresented participants, with targeted marketing and intentional outreach for our women exclusive drop-in sports, beginner friendly Rec Leagues, and Sport Clubs
- **Leveraging Our Strengths in What We Do**

- Recreational Sports aim to enhance the student employee experience through our tiered officiating development program and a partnership with our local NorCal Officiating Group giving student opportunities to officiate Middle School/ High School games within the community, as well as student employee evaluations

- **Advancing Our Influence by How We Do Our Work**
  - Intramural Sports looks to continue our front facing services and evolve our program desk in the WREC, giving students the opportunity to walk-up and sign-up for leagues, check out equipment, and ask questions in real time about intramural sports.
- **Let's Dance!**
  - Identify Specific Outcome

Identify and describe at least one topic of which your area will assess the outcomes. If needed, consult with the Assessment Champion Group for support.

- Expand NPES pre and post survey to all officers for the 26/27 academic year. This will allow the Sport Club Program to assess the professional development skills for all students in leadership positions within the program.

V. Identify at least one goal/objective that support the Chico State Playbook in 2026-27

Referencing the fifth question from the Chico State Playbook, "What is most important right now," identify *at least one* goal or objective your area will implement in 2026-27.

- Intramural Sports looks to increase its unique participation numbers, while increasing access to recreational opportunities for a diverse student population and continue creating meaningful leadership and employment opportunities for our student staff
- Sport Clubs is looking to increase contact with the student body to improve female identifying student participants.
- The Wildcat Gaming Lobby is looking to increase collaboration efforts with campus partners to co-host events in the space.